

ANNUAL LEADERSHIP CAMP

MUGBERIA GANGADHAR MAHAVIDYALAYA
DEPARTMENT OF PHYSICAL EDUCATION
Bhupatinagar, Purba Medinipur.
2019



For
B.P.Ed & M.P.Ed.

Venue : Digha Vidyabhawan

From 25th to 29th December 2019

Organized By:

Department of Physical Education
Mugberia Gangadhar Mahavidyalaya
Bhupatinagar, Purba Medinipur -721425

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PHILOSOPHY OF CAMP

Camping can be educational as well as recreational. Furthermore the modern age has made recreational skills almost as important as educational skills. Down through the long centuries, history shows that the greatest care has been spent on camping and living in the out of doors. The historical role of camping is not new in the country. Historically camping goes back to the dawn of civilization. Long before there were class rooms, text-books and libraries, people learnt from one another as they struggled to survive in the environment. Camping was at its peak during the Epic age.

Modern organized camps are becoming more democratic, allowing for free participation in activities and in planning of the programme. The interests of campers are ascertained by means of various devices and used as the basis of programme working. The term organization is given to the process of bringing individual elements in a situation into such relationship with each other that they will function as a whole in achieving the central purpose of the enterprise. Since there are many parts in every camp, the necessity of organization is immediately to function effectively in the achievement of its purpose.

Kilpatrick says, "The camp can be thus helping spread a more adequate ideal of education. They (teachers, leaders) must work in season and out that the young committed to them shall live, live well, live nobly finally that they live in their hearts the kinds of traits worthy to be fixed in habit and character". This is the role of the camping education today.

The campers aim in attending camp is 'fun'. He judges every activity on the basis of pleasure and interest. To fail to satisfy the campers aim will result disastrously. The camp provides the experiences that are indigenous to group living in the out of door setting. Through acquiring skills and through participation in the group activities campers gain self-confidence and set their feet on the path of creativity, initiative and co-operation.

THE BASIC BELIEFS FOR THE CORE OF LEADER'S TRAINING CAMP

1. Familiarity with, and knowledge of the natural environment is the birth right of everyone.
2. An understanding of social relationship as developed through close and continuous contact with teammates is essential to growth.
3. Ability to recognize casual relationship as exemplified in the responsibility assumed for freedom choice, and self-determination, is a part of the maturation process.
4. Skills in caring for one's self and others, learned quickly and thoroughly with friendly counselors, are highly desirable.
5. Proper attitudes concerning authority and responsibility in a democratic society are a "must" for future citizens.

The characteristic elements that constituted an organized camp include Persons, Outdoor life, Living groups, A camp community Leadership and conditions designed to satisfy personal needs and interests and to stimulate wholesome personal social and spiritual development.

OBJECTIVE AND GOALS

1. To further the welfare of camper and leaders through camping.
2. To extend the recreational and educational benefits of out of the doors living.
3. To give emphasis in camping to leadership and citizenship training in keeping with the principle and traditions of democracy.
4. To give emphasis to spiritual of opportunities through camping.
5. To provide opportunities for fellowship among campers.
6. To stimulate high professional standards of camp leadership.
7. To provide for exchange of experiences and successful practices, and for development of materials, standards and other aids for the progress of camping.
8. To interpret camping to related groups and to the public.



Camp Site



Morning Assembly

ORGANISATION

Many camps now follow the system of unit decentralized camping, which have been sparking plugged by the girl scouts. Here the large group is broken up into the smaller units of twelve to twenty-four campers who live more or less independently and carry on their own activity just as though they constituted a small camp of their own.

Camp Site

The camp site must be situated away from densely settled areas in order to give campers a sense of independence and resourcefulness. The site should provide facilities for nature study, handicrafts, swimming and if possible boating. Tent age or housing for sleeping quarters must be provided and must give proper protection against the weather adequate first-aid equipment must be provided. Necessary firefighting equipment must be provided. Adequate precautions should be taken to ensure sanitary conditions in the camp. The petrol system must be used.

The camp should have a master's site plan for development for improvement. Blue prints or charts should be available to indicate the location of all utilities and sanitation lines. A good camp site should provide the maximum privacy. The area provided for camp site should have nature resources, to enrich an outdoor living experience to campers.

Food

For campers point of view, food represents a major source of satisfaction or of dissatisfaction with the entire experience in the camp. Food represents 40% to 50% of the total operating budget. Food plays an important role in the camp life. A trained dieting is responsible for ordering the food, planning, menus and cooking and serving of food. He has also to supervise the cook and other workers and with directly under the mesh director. He is responsible for storage of food supply, record of menus, out trips, special food, problems, food policy and prepare a report of his experience in food service.

Business Management

Management, particularly business (financial) management has a distinct function in camping and has bearing on the social adjustment, personality development and character growth of an individual who is in camp. To have a sound foundation on financial procedure the administrator should be well versed and a capable person to hand this department nicely.

Camp committee and the director should know the financial picture of operation, statement of balance sheet in business indicating cash, property fund and liabilities etc. Resources should be shown separately in balance fund groups.

The camp director is responsible for the training process that qualifies the office personnel for its special duties. Because many items of equipment and supplies need to be moved back and forth between a camp and city headquarters, a great deal of care is to be taken to provide maximum simplicity in the records system and equipment weight.

Budget

Budgeting is a part of planning in financial terms. The following points should be considered for the implication of budget:-

1. Forecasting and estimating income and expenses over which the camp has no direct control or only partial control.

2. Planning involves identifying those factors that can be controlled by the camp such as number and type of staff.
3. Co-ordination is a matter of relating the various functions and activities of the camp to each other.
4. Control is the management effort to realize the plans that have been made and to adjust to outside conditions that may have changed during the operation of the plants.
5. Review and analysis are close to the control aspect and necessary during the course of budget operations to appraise early forecasts and plans and also to appraise the success of the control system.

The period for this leaders training camp is very short which shows that reliance on weekly statement for control of camp operations during this period is not very effective Each day income and expenditure indicate the current condition of operations as compared to be budget to be budget goal sharing experiences between camps is a valuable experience.

PROGRAMME

Concept

Successful camps are those which plan, organize and conduct their programmers carefully. An individual grows in many ways in the camp – acquiring more knowledge, achieving more skill and better condition, gaining insight into social relations increasing high power of observation enlarging his ability to relate facts to one another, maturing his attitudes toward different objects, ideas and things developing appreciation and values.

Camp activities

Nature lore, Camp Craft, Arts & Crafts, Archery, Social & Camp Games, Nature Study, Community Singing, Hiking, Camp Fire, Air-gun Shooting, Dramatics, Devotion, Small area games, Swimming, Story Telling, Cooking, Kite flying, Photography, Paper Mache, Clay Modeling and any other activities which can be developed from time to time, and suitable to the pace.



Inaugural Programme

CAMP RESPONSIBILITIES

1. **Camp Director:**

Head of the camp

(Co-ordinate, camp activities through the camp council)

2. **Deputy Director:**

Allot responsibilities – discipline – looking after the needs of the campers and the staff – supervision, orientation and training – records and reports – council meeting – business administration.

3. **Programme Director:**

(Work with unit Directors, specialists and campers).

Responsible for the camp programme, plan and co-ordinate the activities – Projects – Evaluation of the programme – Posters - Equipment.

4. **Health Director:**

(Work with the Director)

Prevention and Sanitation – Health Inspection – First-aid, etc.

5. **Mess Director:**

(Work with the mess committee)

Supply and Purchase of food-stuffs, prepare Menu, food service, etc.

6. **Housing Director:**

(Work with housing Committee)

Accommodation and other facilities for the campers and the leaders – Grouping of campers.

7. **Unit Director:**

(Work with Group Leaders and Counselors)

Responsible for unit activities – e.g. attendance of unit for activities – setting up devotion-housing facilities- discipline in unit – individual and group problem – supervision of group projects, Help to meets needs of campers.

8. **Councilors:**

(Work with the Unit Director and Group Leaders)

Big brother attitude to unit members – looking after the needs, health and welfare of the campers, enforcing punctuality of campers, - help in the activities equipment's, areas, report sickness etc.

9. **Specialist:**

(Work with the programme Director)

Instruction in the particular activity – help the camper in electing and carrying out projects.



Karate Demonstration



Hiking

PROGRAM FOLLOWED

Nature Lore

1. **Appreciation of nature:-** Aesthetics, Physical & Mental Health Values, Spiritual experience in the grandeur of nature – Ecology and balance in nature – Economic Value of nature – Recreational potentialities.
2. **Observation of nature:-** Identifying Flora and Fauna, Geological Strata on the banks of lakes slopes of mountains Rock formation, sand and dust formation, erosion of waterways, tracks of animals, haunts of birds, water holes, galaxies stars, planets, artificial satellites, burrows, poisonous plants, animal, bird and insect sounds, stars.
3. **Collection and Preservation:-**
Leaves (dehydration by pressing between blotting papers)
Eggs (draining the contents & hardening shells)
Biological specimens (Forma dehydresolution)
Mineral-stones, Seeds, Articles of artistic appeal, Mounting for exhibition, Nests & feathers, Live animals, insects, reptiles (catching & feeding)
4. **Watching the weather:-** cirrus clouds (cumulus, nimbus, alto nimbus, drifting in cross directions, etc.)
Direction of wind and magnitude of flow Barometric changes, sudden rises and drops.
Temperature changes. Predicting fair and foul weathers.
5. **Direction finding:-**
Pole star, compass, sun-how, orienting with respect to known landmarks.
6. Measuring heights, width of rivers, time (by shadow), anticipating sunset (distance between sun and horizon).
7. **Conservation of Nature:-** General principles, camp observations as a responsible citizen.
8. **Craft** – use of natural articles for creating comfort, how to cut wood, how to kindle fire, creativity in arts.
9. **Hikes to explore nature and historic significance.**
Treasure hunts (ability to interpret clues, keen observation, fun and competition).
Scavenger hunts (to collect specific items either for study or for fun or for competition).
Explorer technique (dropping pebbles to retrace, making marks on trees and rocks, mapping, sending SOS when lost and interpreting SOS signals).
10. **Nature Photography.**



Nature lore



Social Awareness Programme

CAMP GAMES

Scouting

Campers are sent out in or singly. A number of points are marked on the map at equal distance from camp. All set out at the same time, go direct and return as soon as possible. Points are thus allowed. Ten points for seeing an animal, five points for seeing a bird, three points for a tree, two points for certain type of stone, one for certain type of feather. Zero for travelling back last.

The Game of Duck Fight

Take two boards about a foot square divide each in twenty five squares. Get ten nuts and ten pebbles. Give to one player and board, five nuts and five pebbles. He places these on the squares in any pattern he fancies and when ready the other player is allowed to see it for five seconds. Then it is covered up and from the memory of what he saw the second player must reproduce the pattern on his own board. He counts one for each that was right and takes off one for each that was wrong. They take turn and turnabout. The game can be modified to improve the wonderful power to see, observe and memories quickly.

The Bear Hunt

This is played by half a dozen or nine boys. Each has club about the size and shape of a Baseball club but made of straw tied around and tightly sown. One big fellow is selected for the bear. He has a school bag tightly strapped on his back and in a toy balloon fully blown up. This is his heart. On his neck is a bear claw necklace of wooden cads and claws.

The bear has three dens about one hundred yards apart in a triangle. While in his den bear is safe. If a den is a tree or rock he is safe while touching it or climbing it. He must come out while the Chief Hunter counts 100. He must go rounds of the three till the hunt is settled. The object of hunter is to break the ballooner heart that is kill the bear. He must drop dead when the heart bursts. The hunter who kills him claims the necklace. But the bear also has a club for defense. Each hunter must bear a hat and once the bear breaks the hat that one is dead and out of hunt. He must drop where his hat falls. Tackling of any kind is forbidden.

Arrow fight

This is played between two teams. Equipments – Arrows, bows, disks and placards. Each competitor is represented by a disk.

Rabbit Hunt

Equipment – Artificial rabbits of cloth stuffed with cotton or hay. Play in a circle blind folded or from a distance. Points scored like golf.

Trailing

100 beans, 30 slices of potatoes etc.



Drawing Relay contest



Different Models



Camp Game

COMPETITION WITH IN CAMPUS

Talk Fast

Stand two players back to back. The leader holds his watch. At a signal the two turn, Face each other and talk strenuously to each other. This goes on for 30 seconds and the leader calls “stop”. The judges select the winner.

Whistling Fast

Same as “Talk Fast” except that the contestants whistle instead of talking.

Laughing fast

Same as the “Talk Fast” except that the contestants whistle instead of talking.

Dog Calling Contest

Two contestants stand back to back and on the signal turn and begin calling the dog – whistling is not allowed, only calling, both call at the same time pretending that the other camper is a dog. Time called at the end of 30 second. The judge or campers pick out the winner.

Dog Barking Contest

Each of the two contestants is given 20 seconds to bark like a dog. The judges or the campers pick the winner.

Alphabet Talking

Two contestants stand facing each other. The idea is for them to talk to each other using only letters of the alphabet. The first says A, B, C, D, E, to which the second answers F, G, H, I etc. going through the alphabet twice. Judges pick the winner.

Tracker Pull

Two pairs compete at one time. One partner is the horse and on the other the rider. The horses kneel are either side of the line on the floor facing away from the line and the riders mount their back, facing in the same direction and with legs firmly wrapped round the horse’s body. The rider rich back and grasp each other’s wrists. At the signal they pull the other over the line. The pair loses when puller over the line or the rider dislodged from the horse.

Red-pick-up

Tie ends of a 6 feet rope together; have the contestants take hold of the loop and stretch tight. Three feet beyond each of the contest place a handkerchief on the ground in the zigzag fashion. At the signal they pull each trying to pick up the handkerchief first. One winds if he secures the handkerchief first or the other lets go of the rope.

Wand Wrestle

Contestants sit on the floor with the lower foot touching the opponents; hold a stick with both hands. At the given signal they pull. The contestant who loses the grip or leaves the ground loses. In alternate pulls change the grip of contestants.

Pat & Mike

Two blind folded antagonists are armed with a swatter. May stand or lie down any way they please grasping extended left hands. To start one of them asks “Mike where you are”. His opponent ducks down, sways background and answers “Here I am”. His opponent listen and hits on the spot he heard the voice. If he strikes him above the shoulders, he gets the point. They continue until one of them scores 2 or 3 points.

Cock Fighting

Contestants are permitted to hold which ever ankle they please. At the signal they top towards each other attempting to knock the other fellow off the balance. If the player releases his grip with either hand, he is defeated.

Dog fight

The contestant gets down on their hands and knees. Two towels or belts are secured about their necks. The contest is tug of war to see who can pull the other over the other over a line drawn midway between them. Should one of the player's slip the belt off his head either accidentally or otherwise, he is defeated.

Leg Wrestle

Two opponents lie on the backs on the floor with heads on opposite directions, trunk close and near arms looked at the elbows. Three counts are given. On the First each player lifts the leg nearest to the opponents to a vertical position, on the second he brings it back to the floor, on the third he lifts it again, hooks his opponent's leg and attempts to roll him over backward. Three trails may be given.

Hand Push

Two contestants stand facing each other, feet together, with arms bent at elbows and hand facing the opponent. On the signal each tries to push the other pushing only the hand. The one who is thrown off the balance is defeated or the one who misses hitting the hand is defeated. Best of three chances may be given.

Pillow Fight

Two contestants stand on the plank 8 ft. long supported at each end 2 ft. above the ground, facing each other. A pillow is given to each contestant to hit his opponent and unbalance him. Blows may be warded off with the free hand but it is a foul to grasp the opponent's pillow or stick him with the free hand. The object is to unbalance the opponent and throw him to the ground. Best of three trails may be given. Ends may be changed after each trail.

DIRECTIVES TO THE CAMPERS

- Camping is educations. Every experience in camp adds to the learning of the individual. Adjust to the camp life with the intention of gaining new experiences for personal development.
- Observe the rules and regulations which are the good of all and are expected to be followed.
- Decorum and Dignity must be observed by campers in their relationship with each other.
- Selfishness has no place in a camp. Use every facility in consideration of other.
- Cleanliness, hygiene and sanitation of camp site is an absolute necessity. Throw rubbish, food remains etc. in the garbage pits allotted for this purpose.
- Bath, toilet and other personal needs should be attended to at the time allotted.
- Good health is necessary to enjoy the camp life. Take care of injuries and report sickness immediately.
- Rest is important in camp as activities. Avoid sickness by relaxation and enough sleep. Afternoon rest period and the time between 10 P.M to 6 A.M are meant for this purpose. Abstain from any activity during this period and observe complete silence.
- Punctuality and participation bring success to the camp programme. Report on time and enjoy activities till the period is over.
- Co-operation and group effort produce better result. Share responsibility and do your best. Make friends with others and work for the welfare and success of the group.

CAMP FIRE CEREMONY

The following Three objectives of camping are personified and they enter the Council Ring one by one with an unlighted torch and go round the heap of the wood with slow steps. Finally, they stand around and as they say their parts they light their torch and raise it overhead. After each one has said his part and lighted the torch they set fire to the pile of wood and call upon the Fire Spirit and the Supreme Being to sanctify the camp fire Activities.

❖ **Body:**

I am the body. I am the source of strength. My strength can cross the sea, can concern the mountains, can destroy the evils. All the creation of the physical world is done by my power. Without my power man can't do anything.

❖ **Mind:**

I am mind. I do govern every man. In my absence man can't think about himself. Feeling, thinking, creation and everything is possible by me.

Both Body and Mind: But we both can't give the totality to human being.

❖ **Spirit:**

I am the Spirit. I synchronize both body and mind to act accordingly. In my absence the man can't do anything. I give the totality to human being.

All three: We all the three jointly bring the Divinity to man. In our presence in human being the man kindness is blossomed. Let us pray for mankind.



Camp Fire Programme

CAMP SONGS

WE SHALL OVERCOME

We shall overcome (2)
 We shall overcome some day
 Deep in my heart.
 I do believe
 We shall overcome some day
 We walk hand in hand (2)
 We walks hand in hand some day
 Black and white together (2)
 Black and white together some day
 We are not alone (2)
 We are not alone some day
 Deep in my heart.
 I do believe
 We shall overcome some day

NOW COME ALL

Now come all, say goodnight
 While the shadows steal –
 Into the evening light
 In each living glowing ember
 There are friendships to-
 Remember, so well sing one last goodnight,
 goodnight
 Goodnight

GOOD NIGHT TO YOU ALL

Good night to you all and sweet
 Be your sleep
 May silence surround you?
 Your slumber be deep
 Good-night, good-night
 Good-night, good-night.

DEVOTOINAL SONGS

JACOBS LADDER

We are climbing Jacob's ladder
 We are climbing Jacob's ladder
 We are climbing Jacob's ladder
 Soldiers of the cross
 Every round goes higher, higher,
 Every round goes higher, higher,
 Every round goes higher, higher,
 Soldiers of the cross
 Sinner, do you love my Jesus?
 If you love him why not serve him?
 We are climbing higher, higher.

CHORUS

GING GANG GOOLI GOOLI

Ging Gang Gooli, Gooli, Gooli, Gooli
 Watch Her Ging Gang Go, Ging Gang Go.
 Hey La, Hela Shayla, He La Ho,
 Shally Wally, Shally Wally (2)
 Umba, Umba, Umba.

COMMUNITY SONGS

CAMP FIRE BURNING

Camp fire burning (2)
 Draw nearer, draw nearer
 In the glooming, in the glooming
 Come sing and be merry

ROW YOUR BOAT

Row, row, row your boat,
 Gently down the stream
 Merrily, merrily (2)
 Life is but a dream

I SAY KA ZOOMBA

I say ka zoomba (2) zaya
 I say ka zoomba (2) zi
 Hold him down you warrior
 Hold him down you swarthy chief,
 Chief, chief, chief etc.

PICK THEM UP

Bits of paper (2)
 Lying on the ground (2)
 Make the place untidy (2)
 Pick them up (2)

Programme Details

Date	Programme	Time
25.12.2019	Journey Start to Digha Vidyabhawan by Bus	11:00 am
	Assembly & Room Distribution	1:30 pm – 2:00 pm
	Campus Cleaning, Campus decoration & Flag Hosting	2:00 – 3:00 pm
	<i>Recreational Activities & Sports*</i>	4:00 – 5:00 pm
	Snacks & Evening Tea (Blue House)	5:30 – 6:00 pm
	Cultural Programme* (Yellow House)	6:15 – 8:15 pm
	All House Captain & Leader Meeting	8:15 – 8:45 pm
	<i>Dinner*</i> : Blue House	8:45 – 9:30 pm
	Light off (Except Common Place)	10:00 pm
26.12.2019	Rising Call : Camp Leader	5.30 am
	Morning Tea (Reception Team)	6.15 am
	Assembly, Flag Hosting: Concern House Captain (College & Dept. Flag)	6.30-6.45 am
	<i>House Inspection*</i>	6.45-7.00 am
	Conditioning	7.00-8.00 am
	Campus Cleaning	8.00-8.30 am
	Break-fast : Green House	8.45-9.30 am
	Personal Cleaning (Bath)	9.30-10.15 am
	Opening Ceremony	11.30-1.00 pm
	<i>Lunch*</i> (Green House)	1.00-2.00 pm
	Tutorials	3.00-4.00 pm
	<i>Recreational Activities & Sports*</i>	4.00-5.00 pm
	Lowering down the Flag	5.00-5.15 pm
	Snacks & Evening Tea (Red House)	5.30-6.00 pm
	Cultural Programme* (Blue House)	6.15-8.15 pm
	All House Captain & Leader Meeting	8.15-8.45 pm
	<i>Dinner*</i> (Red House)	8.45-9.30 pm
	Light off (Except Common Place)	10.00 pm
27.12.2019	Rising Call : Camp Leader	5.30 am
	Morning Tea (Reception Team)	6.15 am
	Assembly , Flag Hosting : Concern House Captain (College & Dept. Flag)	6.30-6.45 am
	<i>House Inspection*</i>	6.45-7.00 am
	Conditioning & Meditation (On Sea Beach)	7.00-8.00 am
	Campus Cleaning	8.00-8.30 am
	Break-fast : Yellow House	8.45-9.30 am
	Personal Cleaning (Bath)	9.30-10.15 am
	Camp Games	10.30 am -12.30 pm
	<i>Lunch*</i> (Yellow House)	1.00-2.00 pm
	Tutorials	3.00-4.00 pm
	Community Sports	4.00-5.00 pm
	Lowering down the Flag	5.00-5.10 pm
	Snacks & Evening Tea (Blue House)	5.30-6.00 pm
	Cultural Programme* (Red House)	6.00-8.00 pm
	All House Captain & Leader Meeting	8.00-8.30 pm
	<i>Dinner*</i> (Blue House)	8.45-9.30 pm
	Light off (Except Common Place)	10.00 pm

Date	Programme	Time
28.12.2019	Rising Call : Camp Leader	5.30 am
	Morning Tea (Reception Team)	6.15 am
	Assembly, Flag Hosting : Concern House Captain (College & Dept. Flag)	6.30-6.45 am
	House Inspection	6.45-7.00 am
	Conditioning (Hiking)*	7.00-8.00 am
	Campus Cleaning	8.00-8.30 am
	Break-fast : Green House	8.45-9.30 am
	Personal Cleaning (Bath)	9.30-11.00 am
	Awareness Programme	11.00 am -1.00 pm
	<i>Lunch*</i> (Green House)	1.00-2.00 pm
	Paper Model Competition	3.00-4.00 pm
	Model Relay & Drawing Relay	4.00-5.00 pm
	Lowering down the Flag	5.00-5.10 pm
	Snacks & Evening Tea (Red House)	5.30-6.00 pm
	Cultural Programme* (Green House)	6.00-8.00 pm
	All House Captain & Leader Meeting	8.00-8.30 pm
	<i>Dinner*</i> (Red House)	8.45-9.30 pm
	Light off (Except Common Place)	10.00 pm
29.12.2019	Rising Call : Camp Leader	5.30 am
	Morning Tea (Reception Team)	6.15 am
	Assembly, Flag Hosting : Concern House Captain (College & Dept. Flag)	6.30-6.45 am
	<i>House Inspection*</i>	6.45-7.00 am
	Conditioning	7.00-8.00 am
	Campus Cleaning (Health Center)	8.00-8.30 am
	Break-fast (Yellow House)	8.30-9.30 am
	Personal Cleaning (Bath)	9.30-10.15 am
	Camp fire Arrangements	10.30-1.00 pm
	<i>Lunch*</i> (Yellow House)	1.00-2.00 pm
	Camp fire Rehearsal	3.00-4.00 pm
	<i>Recreational Activities & Sports*</i>	4.00-5.00 pm
	Lowering down the Flag	5.00-5.10 pm
	Snacks & Evening Tea (Reception Team)	5.30-6.00 pm
	Camp Fire Programme (Advance Team)	6.00-8.00 pm
	All House Captain & Leader Meeting	8.00-8.30 pm
	Dinner : Selective House Members	8.45-9.30 pm
	Light off (Except Common Place)	10:00 pm
30.12.2019	Assembly, Prayer & Reporting	6.30 am
	Morning Tea (Reception Team)	6:45 am
	Re-Arrange of Camp Location (House Members)	6:45 - 7:30 am
	Dismantling of Camp Area & Journey to Mugberia Gangadhar Mahavidyalaya by Bus	8.00 am
	Assembly at Mugberia Gangadhar Mahavidyalaya	10:30 am

*Competition for the judgement of Champion House.

House Mechanism

Blue House

Captain: Chiranjit Sarkar, Vice-Captain: Saraswati Murmu

M.P.Ed. – I: (8) Chiranjit Sarkar, Nishant thapa, Mrinal Kanti Mahapatra, Biswamangal Roy, Chyanika Mandal, Zarin parvin, Dipika Tapno, Ruma Tung.

B.P.Ed. – I: (4) Biltu Mistri, Arnab Sahoo, Romesh Mali, **Saraswati Murmu**.

Green House

Captain: Soumen Pradhan, Vice-Captain: Soma Mondal

M.P.Ed. – I: (7) Soumen Pradhan, Sk. Md. Iqbal, Arnab Barman, Susmita Pathak, Rakhi Ghorani, Rubi murmur, Sujata Ghosh.

B.P.Ed. – I: (4) Suva Sahoo, Rajesh Patra, Manas Murmu, **Soma Mondal**.

Red House

Captain: Tanmay Mondal, Vice-Captain: Baishakhi Shaw.

M.P.Ed. – I: (7) Tanmay Mondal, Krishnakamal Pramanik, Soumitra Jana, Poulavi Das, Aparna Mondal, Sneha Sasmal, Rimpa Patra.

B.P.Ed. – I: (4) Prabir Mondal, Sukanta khatua, Nirmal Sheet, **Baishakhi Shaw**.

Yellow House

Captain: Kuntal Mondal, Vice-Captain: Poulami Das.

M.P.Ed. – I: (7) Kuntal Mondal, Suman Dey, Abhishek Naskar, Dharmendra Shaw, Baisakhi Saha, Rupali Purti, Suchitra Hembram.

B.P.Ed. – I: (4) Sourav Dutta, Subha Mani, Pusparaj Tamang, **Poulami Das**.

Annual Leadership Camp Committee 2019 - 2020

Advisory Committee: **Dr. Swapan Kumar Misra, Principal**, Mugberia Gangadhar Mahavidyalaya.

Dr. Debasish Ray, Head, Dept. of Physical Education.

Dr. Dilip Kumar Bandyopadhyay, Resource Person, Asso. Professor,

Sk. Khabiruddin, Assistant Professor, Dept. of Physical Education.

Dr. Badhiswatta Pradhan, Assistant Professor, Dept. of Physical Education.

Mr. Arup Mahato, Assistant Professor, Dept. of Physical Education.

Ms. Sudipta Das, Assistant Professor, Dept. of Physical Education.

Dr. Adityanarayan Adak, Assistant Professor, Dept. of Physical Education.

Mr. Mimu Seikh, Assistant Professor, Dept. of Physical Education.

Mr. Biswajit Dhali, Assistant Professor, Dept. of Physical Education.

Mr. Sudipto Birbongshi, Assistant Professor, Dept. of Physical Education.

Director : **Biswajit Dhali**, Assistant Professor, Dept. of Physical Education.

Assistant Director : **Sudipta Das**, Assistant Professor, Dept. of Physical Education.

Camp Leader : **Suman Dey**, M.P.Ed. – 1 Student

Assistant Leader : **Baishakhi Saha**, M.P.Ed. – 1 Student

Food : **Krishnakamal Pramanik & Chiranjit Sarkar**, Dipika Tapno, Rubi Murmur, Ruma Tung, Subha Mani, Arnab Sahoo.

Treasurer : **Soumen Pradhan**.

Invitation : **Soumitra Jana**, Chyanika mandal, Zarin parvin, Sourav Datta.

Advance Team : **Suman Dey**, Sk. Md. Iqbal, Soumen Pradhan, Krishnakamal Pramanik, Chiranjit Sarkar, Soumitra Jana, Dharmendra Shaw, Kuntal Mondal, Biltu Mistri, Rajesh Patra, Sourav Datta. Subha Mani, Arnab Sahoo, Romesh Mali.

Accommodation : **Soumen Pradhan**, Sk. Md. Iqbal, Krishnakamal Pramanik, Suman Dey, Rajesh Patra, Sourav Datta. Rakhi Ghorani, Baisakhi Saha, Dipika Tapno, Rupali Puri, Rimpa Patra, Soma Mondal.

Transport : **Biswamangal Roy**, Abhishek Naskar, Tanmay Mondal, Baisakhi Saha, Sujata Ghosh, Prabir Mondal, Sukanta khatua, Manas Murmu, Suva Sahoo, Nirmal.

Electricity : **Soumen Pradhan**, Rajesh Patra.

Reception : **Poulavi Das**, Abhishek Naskar, Rimpa Patra, Zarin parvin, Sukanta khatua, Poulami Das, Baishakhi Shaw.

Inauguration & Camp Fire: **Arnab Barman**, Abhishek Naskar, Mrinal Kanti Mahapatra Aparna Mondal, Suchitra Hembram, Rakhi Ghorani, Poulavi Das, Rupali Puri, Susmita Pathak, Tanmay Mondal, Romesh Mali, Saraswati Murmu.

Cultural : **Arnab Barman**, Poulavi Das, Rupali Puri, Susmita Pathak, Tanmay Mondal, Poulami Das, Saraswati Murmu.

News : **Tanmay Mondal**, Sneha Sasmal.

Sanitation : **Kuntal Mondal**, Mrinal Kanti Mahapatra, Soumitra Jana, Aparna Mondal, Sneha Sasmal, Romesh Mali.

Sports : **Dharmendra Shaw**, Tanmay Mondal, Nishant Thapa, Pusparaj Tamang, Nirmal Sheet, Soma Mondal.

Store : **Manas Murmu, Subha Mani**.

Sentry Duty : **Sk. Md. Iqbal**

First aid : **Nishant Thapa**, Sneha Sasmal, Sourav Datta.

SENTRY DUTY

DATE	1 ST SHIFT (06:00AM TO 12:00PM)	2 ND SHIFT (12:00PM TO 06:00PM)	3 RD SHIFT (06:00 PM TO 12:00AM)	4 TH SHIFT (12:00AM TO 06:00AM)
25.12.19	-----	RED HOUSE	RED HOUSE	RED HOUSE
26.12.19	YELLOW HOUSE	YELLOW HOUSE	YELLOW HOUSE	YELLOW HOUSE
27.12.19	GREEN HOUSE	GREEN HOUSE	GREEN HOUSE	GREEN HOUSE
28.12.19	BLUE HOUSE	BLUE HOUSE	BLUE HOUSE	BLUE HOUSE
29.12.19	YELLOW HOUSE	BLUE HOUSE	GREEN HOUSE	RED HOUSE

CAMP RESULTS

Events	Position of Houses with their Score			
	Blue House	Green House	Red House	Yellow House
Room Decoration	4 th (1)	2 nd (3)	3 rd (2)	1 st (4)
Camp Game	1 st (4)	3 rd (2)	2 nd (3)	2 nd (3)
Food Distribution	3 rd (2)	3 rd (2)	1 st (4)	2 nd (3)
Camp Contest	2 nd (3)	1 st (4)	2 nd (3)	1 st (4)
Cultural Programme	2 nd (3)	3 rd (2)	2 nd (3)	1 st (4)
Paper Model	4 th (1)	1 st (4)	3 rd (2)	2 nd (3)
Drawing Relay	1 st (4)	2 nd (3)	4 th (1)	3 rd (2)
Discipline	4 th (1)	2 nd (3)	3 rd (2)	1 st (4)
Overall	4 th (19)	2 nd (23)	3 rd (20)	1 st (27)
Champion House:	Yellow House			
Best Camper:	Baishakhi Saha, M.P.Ed. – 1 Student			
More Responsible and Diligent Campers:	Krishnakamal Pramanik, Soumen Pradhan, Dharmendra Shaw, Suman Dey, Rupali Purti, Sneha Sasmal, Romesh Mali, Sourav Datta, Subha Mani, Pusparaj Tamang, Suva Sahoo, Sukanta khatua.			



Champion House - 2019



Best Camper – 2019
(Baishakhi Saha, M.P.Ed. – 1 Student)

A token of love to the Camp Site Provider



The Head Master (Manik Maity) and other Teachers receiving a token of love from College Authority.

Mugberia Gangadhar Mahavidyalaya Dept. of Physical Education Expenditure Detail of Annual leadership Camp 2019 Held on 25/12/2019 to 29/12/2019					
Sl No.	Date	Subject	Amount (Rs.)	Total Amount (Rs.)	Remarks
1	24-12-2019	GAS	2792	5972	
		Light & Electricity	280		
		Bleaching, Acid & Brass	430		
		Broom	115		
		Grocery	378		
		Sound & Decorators	1900		
		Xerox	77		
2	25-12-2019	Grocery	7318	17131	
		Vegetables	4303		
		Rice	3650		
		Tiffin	80		
		Cake	600		
		Vehicles fare	530		
		Basket	150		
3	26-12-2019	Petrol	500	4206	
		Grocery	530		
		Vegetables	1261		
		Flower	75		
		Tiffin	800		
		Fish	740		
		Advance team Travel Fare	800		
4	27-12-2019	Grocery	250	3218	
		Vegetables	208		
		Tiffin	910		
		Fish	750		
		Meat	1100		
5	28-12-2019	Grocery	1335	2575	
		Vegetables	70		
		Fish	1000		
		Van Fare	100		
		Nitai Da (Cook Staff)	70		
6	29-12-2019	Vagitable	478	7319	
		Glocery	1521		
		Fish	1790		
		Meat	1680		
		Prize	500		
		Sweet	400		
		Oil (Petrol, Carosin)	500		
7	Others from 24/12/19 to 30-12-2019	Decoration	450	11750	
		Bus (Arrival)	1500		
		Bus (Return)	2000		
		Cook Staff	3000		
		Wood	1350		
		Hospital Car	400		
		School Electric	500		
		Car Fare for Resource Person	1000		
		Camp book print	300		
		Hostel Gas Oven Repair	1700		

Total Income (Rs.) 50000

Total Expenditure (Rs.) 52171

Deficit (Rs.) 2171

Soumen Pradhan
Treasurer

Phali
06.01.2020
Camp Director & Asst. Director

H.O.D.

Principal 14.01.2020

Camp Budget

Digha Vidyabhawan



Mugberia Gangadhar Mahavidyalaya



**Department of Physical Education
Mugberia Gangadhar Mahavidyalaya**

